# **ANYA SPECK-MCMORRIS**

https://anyaspeckmcmorris.com/

#### LEADERSHIP EXPERIENCE

**The Cookie Connect**Shift Manager

Oct. 2021 - May 2024

- Supervised night shift operations, ensuring timely order fulfillment while maintaining high standards of customer satisfaction.
- Adapted to rapidly changing situations and solved problems quickly to maintain smooth store operations during busy periods.
- Managed end-of-shift responsibilities, including store closing procedures and accurate entry of data into the nightly management log.
- Fostered teamwork and clear communication among coworkers to optimize workflow during peak hours.

## **PROJECTS**

# Consuming Darkness (JavaScript, HTML, CSS)

- Developed an interactive text-based adventure game using JavaScript to parse user commands for game progression.
- Created custom HTML and CSS layouts, illustrations, and game assets.
- Implemented gameplay mechanics and UI design to improve user engagement.

# Personal Portfolio (JavaScript, HTML, CSS)

- Designed and developed a retro-themed, responsive portfolio website to showcase personal projects.
- Used JavaScript to dynamically load project data from JSON files for modular content management.
- Implemented media queries, including light/dark mode, based on user preferences, while following a mobile-first approach for optimal accessibility.

# **Happy Trails** (Figma)

- Designed a mobile app aimed at simplifying route planning for hikers through user-centered design.
- Conducted in-depth user research, including personas, journey maps, and pain point analysis, to guide design decisions.
- Created paper/electronic wireframes, prototypes, and high-fidelity mockups with accessibility as a key focus.

#### **CERTIFICATES AND AWARDS**

<ul> <li>Visual Arts and Technology (VA&amp;T)First Place Freshman Award</li> <li>Stevens Women's Club Soccer MVP of the Year Award</li> </ul>	Jan. 2021 Apr. 2023
<ul> <li>VA&amp;T First Place Senior Capstone Award</li> <li>Google UX Design Professional Certificate</li> </ul>	Apr. 2024 Oct. 2024

## **SKILLS**

Figma, HTML, CSS, JavaScript, Python, Illustrator, Photoshop, Game Design

#### **EDUCATION**

## **Stevens Institute of Technology**

Hoboken, NJ May 2024

Bachelor of Arts in Creative Programming

- Coursework: Creative Programming, Game Design, Photography, Designing in InDesign and XD, Creating videos in Cinema4D and After Effects, Computer Science in Python, Discrete Mathematics, Calculus
- Graduated with High Honor 3.65 GPA